

Name _____ Time _____

0	0		0				1		
								0	
1								1	
	0		0		0				
	0	1			0		1		
				1				1	0
	0			1					
			0	0		0	1		1
	0	1	0	0	1		0	0	1

#1 · 10×10 · Hard · pack-10x10-hard-0

					0			0	1
		1	1		1	0			1
1		1			1	1			
			0			0			
		0					0		
					1		0		
1	0				0				
				1	1		0		
	0	0							1
					1	1		1	

#2 · 10×10 · Hard · pack-10x10-hard-1

Name _____ Time _____

1		1			0	0			
	0		0						1
			1			0	0	1	
	0								
	0					0	1		1
								0	
		0		0			1	1	
0			1		0				1
						0	1		
	1			0				1	

#3 · 10×10 · Hard · pack-10x10-hard-2

		1			0				
1	1				0			1	
		1	1	0					
			1	0	1				1
		0		1					
		0		1				0	
				0			1		
1	1			0				0	
		1	0						
					0	0			1

#4 · 10×10 · Hard · pack-10x10-hard-3

Name _____ Time _____

		1				1			1
			1	0	1		0	0	1
1				1					
0					0	1		1	
0									
	1	0	1						1
0								1	
	0				0			0	
	1	0	0						1
		0	0			0		0	

#5 · 10×10 · Hard · pack-10x10-hard-4

0					1		0		
								1	
1	1					0		0	
0		0		1		0			
			0						1
1				0	0		0		
0			1						1
1									
		0					0	0	
1				0		1		0	1

#6 · 10×10 · Hard · pack-10x10-hard-5

Name _____ Time _____

					1	1			0
1						1		0	
	0		0			0			
							0	1	1
	0			0	0			1	
	0				0		1	0	
	0	0	1					1	
				0		0			
1		0	1				0	0	

#7 · 10×10 · Hard · pack-10x10-hard-6

0		0				1		1	1
	0	1							1
		1		1	0	0	1		
				1			0		0
		1				1			
0	0		0						
1				1				0	
	0		1				0		0
1					0				
				1				0	

#8 · 10×10 · Hard · pack-10x10-hard-7

0	1	0	1	1	0	0	1	1	0
0	0	1	0	1	1	0	1	1	0
1	1	0	1	0	0	1	0	0	1
1	1	0	1	0	1	0	0	1	0
0	0	1	0	1	0	1	1	0	1
0	0	1	1	0	0	1	1	0	1
1	1	0	0	1	1	0	0	1	0
1	0	0	1	1	0	1	0	1	0
0	1	1	0	0	1	0	1	0	1
1	0	1	0	0	1	1	0	0	1

#1 · 10×10 · Hard · pack-10x10-hard-0

0	1	0	1	1	0	0	1	0	1
0	0	1	1	0	1	0	1	0	1
1	0	1	0	0	1	1	0	1	0
1	1	0	0	1	0	0	1	1	0
0	1	0	1	1	0	1	0	0	1
1	0	1	1	0	1	0	0	1	0
1	0	1	0	1	0	1	1	0	0
0	1	0	0	1	1	0	0	1	1
1	0	0	1	0	0	1	1	0	1
0	1	1	0	0	1	1	0	1	0

#2 · 10×10 · Hard · pack-10x10-hard-1

1	0	1	0	1	0	0	1	0	1
0	0	1	0	1	0	1	1	0	1
1	1	0	1	0	1	0	0	1	0
1	0	1	0	1	0	1	0	1	0
0	0	1	1	0	1	0	1	0	1
1	1	0	0	1	0	1	0	0	1
0	1	0	1	0	1	0	1	1	0
0	0	1	1	0	0	1	0	1	1
1	1	0	0	1	1	0	1	0	0
0	1	0	1	0	1	1	0	1	0

#3 · 10×10 · Hard · pack-10x10-hard-2

0	0	1	1	0	0	1	0	1	1
1	1	0	0	1	0	1	0	1	0
1	0	1	1	0	1	0	1	0	0
0	0	1	1	0	1	1	0	0	1
0	1	0	0	1	0	1	0	1	1
1	1	0	0	1	1	0	1	0	0
0	0	1	1	0	1	0	1	1	0
1	1	0	1	0	0	1	0	0	1
0	0	1	0	1	1	0	1	1	0
1	1	0	0	1	0	0	1	0	1

#4 · 10×10 · Hard · pack-10x10-hard-3

0	0	1	1	0	0	1	0	1	1
1	0	0	1	0	1	1	0	0	1
1	1	0	0	1	0	0	1	1	0
0	1	1	0	1	0	1	0	1	0
0	0	1	1	0	1	0	1	0	1
1	1	0	1	0	0	1	0	0	1
0	0	1	0	1	1	0	1	1	0
1	0	1	1	0	0	1	1	0	0
0	1	0	0	1	1	0	0	1	1
1	1	0	0	1	1	0	1	0	0

#5 · 10×10 · Hard · pack-10x10-hard-4

0	1	1	0	1	1	0	0	1	0
0	0	1	0	1	0	1	0	1	1
1	1	0	1	0	1	0	1	0	0
0	1	0	0	1	1	0	1	1	0
1	0	1	0	1	0	1	0	0	1
1	1	0	1	0	0	1	0	1	0
0	0	1	1	0	1	0	1	0	1
1	0	1	0	1	0	0	1	1	0
0	1	0	1	0	1	1	0	0	1
1	0	0	1	0	0	1	1	0	1

#6 · 10×10 · Hard · pack-10x10-hard-5

0	1	1	0	0	1	1	0	1	0
1	1	0	1	0	0	1	1	0	0
0	0	1	0	1	1	0	1	0	1
0	1	0	0	1	1	0	0	1	1
1	0	1	1	0	0	1	0	1	0
0	1	0	1	0	1	0	1	0	1
1	0	1	0	1	0	0	1	0	1
1	0	0	1	1	0	1	0	1	0
0	1	1	0	0	1	0	1	1	0
1	0	0	1	1	0	1	0	0	1

#7 · 10×10 · Hard · pack-10x10-hard-6

0	1	0	1	0	0	1	0	1	1
0	0	1	1	0	1	0	1	0	1
1	0	1	0	1	0	0	1	1	0
1	1	0	0	1	0	1	0	1	0
0	0	1	1	0	1	1	0	0	1
0	0	1	0	1	1	0	1	1	0
1	1	0	0	1	0	0	1	0	1
0	0	1	1	0	1	1	0	1	0
1	1	0	1	0	0	1	0	0	1
1	1	0	0	1	1	0	1	0	0

#8 · 10×10 · Hard · pack-10x10-hard-7